Specifications

VERSA Ravelle pattern meets or exceeds all Type II requirements of CCC-W-408A/D and W-101.

Specifications: Performance:
Weight (Avg.): 20 oz/ly (452 gr/m²)
Width: 52/54" (132/137 cm)

Backing: Osnaburg

Installation: Reverse hang / Random match

Custom colors, weights, widths and microventing are available.

Fire Safety:

- Class A ASTM E-84(GRC)
- Passes NFPA 286 Corner Burn
 - NFPA 101 Life Safety Code
 - CAN/ULC S102
 - BS476 Class 0

Environmental and Health:

- Phthalate Free
- · Health Product Declaration
- Environmental Product Declaration
- Meets State of Washington Building Specification for Indoor Air Quality
 - Meets California Section 01350 Indoor Air Quality Standard
 - · Aggressive manufacturing materials recovery and reuse program
 - · Highly cleanable water-based inks
 - Free of PBDE's (Brominated Flame Retardants)

USGBC LEED Support:

- Supports USGBC LEED v4.1 Criteria
- Materials and Resources; Building Product Disclosure and Optimization (includes Recycled Content; Construction Waste Management; HPD's)
 - Indoor Environmental Quality; Low emitting materials

Moisture, Mold and Mildew:

Vinyl wallcovering functions as a vapor barrier. If water or moisture becomes trapped between the wallcovering and wall cavity, an increased risk of mold may occur. Consult a building design professional on the proper use of vinyl wallcovering.

A mildew inhibiting agent has been added to help protect against fungal and other microbiological growth. No additives however, will prevent mold growth if moisture is allowed to accumulate and its sources are not eliminated.

Further protection against mold growth may be achieved with Versa Permavent®, a unique microventing technology that literally "breathes," helping manage the mobile moisture in walls.

Warranty:

VERSA is guaranteed to be free of defects in workmanship and material for five years. For additional details on moisture management, Permavent, warranty and other Versa innovations, visit our website at **versawallcovering.com**.

